



Youth Week Basics for Students

Packing List

- A Bible, notebook and pen (if you don't have a Bible, we will get you one!)
- Sleeping bag and pillow
- Twin Air Mattress or cot
- Camp Chair(labeled) and/or blanket
- Clothing for 6 days and 5 nights. All clothing must be appropriate and comfortable to work in. Short sleeves are expected for worksites
- A modest bathing suit
- Shoes, one pair must be closed-toed (some worksites and games require them)
- A sweatshirt
- 1-2 pairs of jeans
- Color group clothing to show your team spirit!
- Plastic trash bags for dirty and wet clothes
- Toiletries (Bring DEODORANT)
- Two towels - one for showering, one for Friday Day Away
- A bag to take to the shower
- Bug spray
- Sunscreen
- **Medication - To be turned in at check in. No medications will be allowed to stay with the student! Please see the Medication Form for more information.**

What NOT to Pack

- Cell phones - Any found will be confiscated for the week.
- Alcohol, tobacco, illegal drugs or weapons - Having been warned beforehand, any exception to this rule will result in termination of your trip without a refund.

Sample Daily Schedule

- 8:00am students wake up
- 8:30am breakfast
- 9:30am leave for worksites
- 12:00pm lunch at your worksite
- 3:30pm showers at Unity Athletic Field
- 4:30pm free time/ color wars
- 6:00pm dinner
- 8:30pm club
- 9:45pm small groups
- 11:00pm cabin and lights out

Who to contact with questions

- General questions or volunteering? Email youthweek@harborchurches.org
- Health/Medication concerns? kristidiephouse@gmail.com
- Dietary needs? becky@fhchurch.org
- Camp Director? Julie@southharbor.org
- Worksite Questions? Jordan@fhchurch.org
- Club Questions? Matt@southharbor.org
- Safety concerns? Chelsea@fhchurch.org
- Club and Day Away questions? Matt@southharbor.org
- Also see www.youthweek.org for our FAQ section.

Key Youth Week Terms

- **Volunteer staff** - anyone on Youth Week that has a role that directly involves working with students in worksites, small groups, or color groups. We consider the adults who partner in ministry to be just as valuable as the paid staff members. The primary goal of volunteer staff is to lead students toward a connection with God, through relationships and meeting students on their level. Each volunteer must submit a background check to work directly with students.
- **Work group** - the group of 10-15 people, who will be together all week at various organizations or doing various initiatives around West Michigan. Every work group will be on the same team for color games. The goal of work groups is to love the world together for Christ, by helping meet people's needs and learning to understand those who are different than us. Each group will have 1-2 adult chaperones called the **work group leader**.
- **Club** - the large group gathering in Barn 5 where there will be skits, funny videos, worship music, and a short talk. The goal of club is to set up small groups for success by leading students and leaders toward a conversation about what they are experiencing and learning.
- **Small groups** - Small groups occur after club each night and are a "safe place" for students to ask tough questions, share epiphanies, cry, or simply build relationships. Each small group will feel different, but the goal is the same: provide students with a safe place to process. Each small group will be facilitated by 1-2 adult small group leaders.
- **Color group** - the entire camp is divided into four teams called color groups of 75-90 people. Each day these teams compete in all-camp games. Color games are semi-competitive, but the score or winner is not the purpose. The goal of color groups is to make camp fun while building relationships. It also serves as a great place for students to get all their energy out :)
- **Free time** - unstructured time while at "camp" for parts of the afternoon and evening. Free time does not mean "no rules". It does, however, mean that within the camp rules, students and leaders can do with that time as they wish. The goal of free time is to give the camp time to rest, and give God space to enact organic connections and conversations between students and leaders.
- **Care cards** - most people rarely make time to intentionally affirm or bless each other. Care cards are a way for students and leaders to write *sincere* and *meaningful* notes to each other and are intended to breath life into each person at Youth Week. Care cards can be a great thing for work groups to do if they get done early with their work. Care cards are not a place for student to "flirt" or send any messages that are confrontational.
- **Beach day away** - on the Friday, all of camp heads off-site for our "beach day away". Most of the day will be outside by water and a space for students to have fun. The goal of the beach day away is to take a breath together as a camp; to rest and celebrate an amazing week.
- **Area director** - are the mini-youth pastors of Youth Week. Each color group has two area directors assigned to it. AD's exist to support the volunteer staff who are in the trenches with students. They are available to fill in where needs may arise and help with whatever volunteer staff may need to do their jobs well.

Key Dates

- **June 3** - deadline for student registration! Cost is \$225.
- **June 24** - 6pm students check in at the Hudsonville Fairgrounds **Park Street** entrance!
- **June 29** - 6:45pm student pick-up. Parents are invited to attend the closing session at 7pm. Again, please enter through the **Park Street** entrance. We will end by 8:00pm.